Kyle Lambert sets a new benchmark for photorealism using Procreate on iPad®

James Cuda, co-founder of the award winning App Procreate™ and head of Savage Interactive, has been blown away with the work of Kyle Lambert using the just-released Procreate™ 2.

“He really is an amazing artist and our whole team is astounded to see Kyle set a new benchmark for what’s possible using Procreate™. In fact this portrait of Morgan Freeman is so realistic, so well crafted, many believe it’s a fake. This is testimony to the quality of Kyle’s ability. His work is so realistic, it’s practically indistinguishable from the reference photograph by Scott Gries.”

“The controversy prompted us to check the source file for ourselves, and after analysis we were able to verify that what we are seeing, is the real deal. The fact it was created with Procreate™ on iPad is testament to the powerful combination of tools available to artists, without the massive price tag of a desktop workstation and software.” Cuda said.

“I’ve used Procreate™ for some time now, but I have to say that using Procreate™ 2 for the whole Morgan Freeman project has been thoroughly enjoyable.” Kyle Lambert said. “The new version gave me so much more capability from start and finish and the new filters and adjustment tools are beautifully designed which allowed me to work quickly and focus completely on the art.”

”I can see why Kyle’s work has become a YouTube sensation – because some things just have to be seen to be believed, and congratulations to Kyle on a ground breaking piece of work!”, Cuda said.

Procreate™ 2 is available for download on the iTunes App Store.

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